

ADAM TYLER KATZ

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PROFESSIONAL EXPERIENCE

Netflix Animation, Production Coordinator

Aug 2020 - Present

- Manage daily production responsibilities for the story department on an upcoming series by Netflix.
- Work closely with editorial via Evercast to track changes between edit passes, and communicate asset related alterations to the art department. Aid in preparing individual scene QuickTime files for our vendor studio in Adobe Premiere.
- Coordinate various facets of production management, including design breakdowns from storyboards, facilitating shipments to vendor studio and executives, and tracking any story related changes throughout the pipeline to maintain consistency.
- Prepare for recording sessions remotely with actors by organizing materials, conforming scripts to match QuickTimes on a board-driven production, organizing dialogue grids with cue numbers, and organizing preparation meetings.

Inanimate Insanity, Series Creator/Producer (Both Animatic & Picture Editing)

2011 - Present

- Series has garnered over **155 Million total views and 265,000 subscribers**.
- Animated web-series that I create, produce, and direct. My work encompasses all elements of series development and production. This includes video editing, writing, 2D animation, voice acting, and more. 31 episodes have been produced.
- Lead animatic editor and final picture editor on Inanimate Insanity episodes and animated shorts.
- Responsibilities include managing and coordinating an international staff of contributors, comprised of ten animators, three writers, fifteen voice actors, two composers, a background painter, and two audio editors.

Netflix Animation, Production Assistant

Aug 2019 - Aug 2020

- Carry out production responsibilities for Netflix Animation's series *Centaurworld*.
- Assisted on various aspects of artistic management, including scheduling and running daily meetings, completing script breakdowns, taking and distributing notes to necessary departments with updates and revision requests, and providing necessary materials for artists to complete deadlines.
- Facilitate digital asset management, including design template creation, uploading, tracking, and organizing assets within Shotgun, and expediting shipments to vendor studios.

Pocketwatch Inc, Animator

July 2019 - Aug 2019

- Animator on pocket.watch's animated series *HobbyKids Adventures*, created by Butch Hartman.
- Worked directly with Production Supervisor to create fully animated scenes, including character animation, background design, prop design, editing, and effects.

Nickelodeon Animation, Animation Production Intern

June 2017 - Sept 2017

- Assisted the production team on Nickelodeon's *Glitch Techs*.
- Involved in various aspects of animation production, including participating in daily production meetings, organization of assets for digital server, script breakdowns for storyboard artists, designing the show's monthly newsletter, documentation, filing and photocopying as needed, and clerical and administrative responsibilities.

EDUCATION

University of Southern California

Los Angeles, CA

- School of Cinematic Arts, Animation & Digital Arts Major, Cum Laude
- SACI, Semester Abroad in Florence, Italy. Fall 2017.

B.A. May 2019

SKILLS

Microsoft Word, Excel, Filemaker Pro, Shotgun, Adobe Premiere, Final Cut Pro X, Adobe Photoshop, Adobe Flash/Animate, Adobe After Effects, Storyboard Pro, Google G Suite, AVID, Toon Boom Harmony